

Table of Contents

Program Overview	2
Wellness and Recreation Mission and Vision Statements	2
Sports Programs Professional Staff	2
Office Hours and Contact Information	3
Facility Locations and Guidelines	3
2018-2019 Guidelines and Expectations	4
Section 1: Eligibility.....	4
Identification	5
Gender.....	5
League Eligibility	5
Club Sports Athletes.....	6
Varsity, Professional, or Former Varsity Athletes.....	6
Section 2: Team Captain Responsibilities	6
Section 3: Team Name and Uniforms.....	7
Section 4: League Definitions.....	7
Competitive vs. Recreational Leagues.....	7
Section 5: Registration Information	8
How to Download the WellRec App	8
How to Create an IMLeagues Account.....	8
How to Register a Team on IMLeagues	8
Section 6: Rosters	9
Ineligible Players	9
Switching Rosters.....	9
Section 7: Defaults & Forfeits.....	9
Defaults	10
Forfeits.....	10
Equipment Damages and Replacement.....	10
Section 8: Sportsmanship	10
Team Sportsmanship Guidelines	11
Special Game Situations.....	11
Ejections & Suspensions	11
Appeals.....	12
Section 9: Protests.....	12
Section 10: Inclement Weather.....	12
Section 11: Postseason Eligibility & Scheduling.....	13
Team Eligibility	13
Playoff Scheduling.....	13
Playoff Sportsmanship.....	13
Postseason Awards.....	13
Section 12: Student Employment.....	14

Program Overview

The NC State Intramural Sports program offers a variety of individual and team sport activities to the NC State Community. Annually, over 7,000 participants compete in 40 different league sports and special events. Intramural Sports is committed to excellence and student success through the development of student staff and participants. Student employment opportunities include positions such as Scorekeeper, Official, Evaluator, and Supervisor.

Wellness and Recreation Mission & Vision Statements

Mission

To inspire a culture of wellness by providing premier, innovative and inclusive programs, services and facilities that promote healthy, active lifestyles to enhance student success.

Vision

To inspire a thriving Wolfpack community.

Sports Programs Professional Staff

Ben Strunk

Assistant Director, Sports Programs
919.515.1862
bdstrunk@ncsu.edu



Emilie Buzhardt

Coordinator, Sports Programs
919.513.3891
eebuzhar@ncsu.edu

Nelson Santiago

Coordinator, Sports Programs
919.515.7335
njsantia@ncsu.edu



Office Hours and Contact Information

Sports Programs Office

Location: Carmichael Recreation Center, Playzone

Office Hours: 9 a.m. – 5 p.m. (Monday-Friday)

Email: recreation-intramuralsports@ncsu.edu

Phone: 919.515-7529

Facility Locations and Guidelines

Locations

Carmichael Gym

2611 Cates Ave.

Raleigh, NC 27695

Centennial Fields

Achievement Drive (Centennial Campus)

Raleigh, NC 27695

Method Road Fields

841 Method Road

Raleigh, NC 27695

Miller Fields

410 Morrill Drive

Raleigh, NC 27695

Tucker/Owen Sand Volleyball Court

Cates Ave. (Between Tucker and Owen Halls)

Raleigh, NC 27695

Wolf Village Sand Volleyball Courts

2730 Wolf Village Way

Raleigh, NC 27695

WTC – Wolfpack Training Center

430 Morrill Drive

Raleigh, NC 27695

Alcohol, Drugs and Tobacco

Alcohol, smoking, e-cigarettes, vaping or tobacco products are prohibited at all Wellness and Recreation activities. Any individual suspected of being under the influence will be asked to leave the facility. Each team is responsible for enforcing this policy with team members and spectators. Violators are subject to disciplinary action in accordance with university policy.

Indoor Facility Guidelines

- Clean, close toed, close-heel athletic shoes with non-marking soles are required in all activity areas
- Personal belongings (including all bags and skateboards) are not permitted in hallways, lobbies, or activity areas. Lockers are available for storage of all items. Wellness and Recreation is not responsible for lost, stolen or damaged items
- Food and gum are prohibited. Drinks must be kept in a closed container

Outdoor Facility Guidelines

- No animals are permitted on fields except for service animals
- Bikes and scooters are not permitted on fields and must be locked up on designated bike racks only
- All cars, trucks, motorcycles, and mopeds must park in designated spaces and are prohibited on the field
- Wellness and Recreation is not responsible for lost, stolen, or damaged items. Lockers are available for storage for all items

2018-2019 Guidelines & Expectations

Assumption of Risk

This statement indicates that participation in any Wellness and Recreation programs include and involve RISKS, HAZARDS, and PHYSICAL STRESSES that a participant will be exposed to through sports activity. I understand the risks of my participation and have carefully considered those risks. In consideration of the right to participate in this program, and further consideration of North Carolina State University's obtaining releases for my protection from other Wellness and Recreation participants in such program, I do hereby release North Carolina State University, its trustees, officers, officials, agents, employees and all persons participating in such program from any responsibility or liability for personal injury or property damage sustained by me during or because of participating in the activities of the organization shown above. * If the participant is a minor, then a parent or guardian signifies acceptance by said parent or guardian that the terms and conditions hereof shall be binding upon them and shall constitute a release by them of any and all claims, demands and causes of action, whatsoever, which they may have against North Carolina State University, its trustees, officers, officials, agents, employees, or persons participating in such program as a result of the participant's participation in any Wellness and Recreation activities.

In addition, it is strongly encouraged that participants consult with their physician before assuming any physical activity and to reduce the potential for injury by stretching adequately before and after any activity.

SECTION 1: ELIGIBILITY

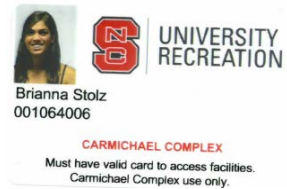
Eligibility

To be eligible to participate in Intramural Sports programming, participants must fall into one of the following categories:

- Students: anyone who is currently enrolled at NC State, holds a valid NC State Wolfpack One Card and pays the Recreational Sports Fee through the University Cashier.
 - Students enrolled in non-credit courses and students taking online or distance education courses are not regularly enrolled and are therefore ineligible for Intramural Sports participation. Anyone may contact the University Cashier's Office, 919.515.2986, for questions regarding their university status.
 - Students are eligible to participate in summer Intramural Sports leagues if they are registered for summer classes or if they have a summer gym membership and were registered students taking classes in the spring semester and have registered for classes in the fall.
- Faculty and Staff: Faculty and Staff may include those who are employed as full-time permanent, part-time permanent or hold professional rank. Faculty and Staff may also include emeritus faculty, temporary professional staff, visiting faculty and staff, and Centennial Campus affiliates. A valid Wolfpack One Card and Carmichael Gym Membership are required to participate in Intramural Sports programming.
- Alumni Member: Alumni with a current Carmichael Complex membership (must be a member of the NC State Alumni Association to purchase a Carmichael Complex membership). A valid Wolfpack One Card or Carmichael Complex ID card is required to participate in Intramural Sports programming.
- Household Member: Current NC State students, Faculty/Staff, Alumni, and Centennial Campus Affiliates and Visitors/Temporary Employees members are eligible to sponsor up to three household members. These household members are eligible to participate in Intramural Sports programming provided they have a valid NC State Wellness and Recreation issued Carmichael Complex ID card and Carmichael Gym Membership.

Identification

Participants not listed on the IMLeagues official team roster must present their Wolfpack One Card or Carmichael Complex Membership Card (Household Members only) on site to be added to the roster. The card must accurately depict the person's status with the university. A participant listed on the IMLeagues team roster may present government-issued photo identification to check in for that team. Proper identification should remain on site for the duration of the game. Participants will not be allowed to play without a proper photo ID that has all information **clearly visible**. It is the responsibility of the team captain to ascertain the eligibility of their players prior to game time. Failure to do so may result in a team default, player suspension(s), ID confiscation and further disciplinary actions.



Gender

All students, faculty and staff can participate in the gender-specific league that affirms each participant's personal gender identity. Non-binary transgender participants may play in the league they feel is most appropriate for them regardless of medical transition. The participant's gender identity will also be applied when there are gender-specific rules or player ratio requirements in co-recreational leagues. Any matters that may arise in regards to gender identity within Intramural Sports participation can be subject to review on a case-by-case basis by the Assistant Director, Sports Programs in conjunction with NC State GLBT Center. All Intramural Sports participants are subject to the NC State University non-discrimination policies. If complaints of discrimination or harassment arise to Sports Programs Professional Staff, they will be referred to the Office of Student Conduct (for complaints against students) or to the Office of Institutional Equity and Diversity (for complaints against employees).

League Eligibility

Participants may participate on one team in each eligible league per sport. Participants may not participate on two teams in the same league type. Individual and dual sport participants may participate in Men's/Women's Singles, Men's Women's Doubles, and Mixed Doubles leagues in the same sport.

If a league name does not specify Competitive or Recreational (i.e. Fraternity/Sorority and Grad/Fac/Staff/Alumni leagues) it is a competitive league and will include playoffs.

Examples:

- A male participant may participate on one team in each of the following leagues in the same sport: Men's Competitive, Men's Recreational, Co-Rec Competitive, Co-Rec Recreational
- A male participant, who is a member of a fraternity, may participate on one team in each of the following leagues in the same sport: Fraternity, Men's Competitive, Men's Recreational, Co-Rec Competitive, Co-Rec Recreational
- A female participant may participate on one team in each of the following leagues in the same sport: Women's/Sorority, Co-Rec Competitive, Co-Rec Recreational
- A male participant, who is a Faculty/Staff member, may participate on one team in each of the following leagues in the same sport: Grad/Faculty/Staff/Alumni, Men's Competitive, Men's Recreational, Co-Rec Competitive, Co-Rec Recreational
- Participants in sports with Open leagues may participate on one Open Competitive and one Open Recreational team in the same sport

Club Sports Athletes

There are a limited number of Club Sports athletes and former varsity athletes that can participate on an Intramural Sports team. Team sport rosters in sports with five or more starting players may have a maximum of 2 Club Sports athletes/former varsity athletes on each team for their related sport. Team sport rosters in sports with four or less starting players may have a maximum of 1 Club Sports athlete/former varsity athlete on each team for their related sport. Individual/dual sport rosters may have a maximum of 1 Club Sports athlete/former varsity athlete on each team for their related sport.

Club Sports rosters and monthly attendance are received by Sports Programs professional staff and will be reviewed to determine an individual's active club membership status. Any individual who appears on these rosters will be considered a Club Sports athlete for Intramural Sports participation for the entire semester(s) in which they appear.

Example: A softball Intramural Sports team can have a maximum of 2 Club Sports athletes from the Softball Club or Baseball Club, however, the team can have 7 athletes from the Lacrosse Club.

Example: A wallyball Intramural Sports team can have a maximum of 1 Club Sports athlete from either the Men's or Women's Volleyball Club, they may not have one from each club.

Example: A volleyball Intramural Sports team can have 1 former varsity volleyball athlete and 1 volleyball club athlete, however, the team may not have 2 former varsity volleyball and 1 volleyball club athlete.

Varsity, Professional or Former Varsity Athletes

A current member of the varsity team or anyone listed on any college or university's athletic roster is ineligible for Intramural Sports participation in their related sport. Former varsity athletes are eligible to compete in their related intramural sport once they are no longer on the official team roster. Students or staff who established themselves as professionals in any sport will not be eligible to participate in the related sport.

NOTE: Captains believing that the opposing team has ineligible players are highly encouraged to file a formal protest. Your help in making the Intramural Sports program as fair as possible is greatly appreciated. Refer to Section 9 for Protests.

SECTION 2: TEAM CAPTAIN RESPONSIBILITIES

When registering a team for Intramural Sports, a captain must be designated. This person will be the main contact between the Sports Programs office and the team.

Responsibilities of the Team Captain:

- Check IMLeagues regularly and notify team members of game times, locations, sport rules, and announcements
- Verify the eligibility of each team member on the official IMLeagues roster and the eligibility of team members signing up at the game site
- Notify Sports Programs staff of any incorrect information listed on IMLeagues before the team's next game
- Ensure all team members meet the Intramural Sports eligibility guidelines and bring a valid Wolfpack One Card, or government-issued photo ID if on the roster, to every game
- Notify team members regarding guidelines on jewelry and illegal equipment
- Notify team members when scheduled games are canceled due to weather or field conditions
- Attend pre-game captain's meeting and serve as the team's liaison with game officials
- Ensure all team members show good sportsmanship and refrain from displaying unsportsmanlike conduct
- Communicate in a timely manner when contacted by Sports Programs staff
- Pay all team forfeit charges charged to captain's University Cashier account
- Follow postseason procedures to select a spot in the playoff bracket (if applicable)

SECTION 3: TEAM NAME AND UNIFORMS

Sports Programs staff reserve the right to change any team name that is deemed inappropriate or offensive, or could be deceptive or confusing (i.e. "Bye Week" and "No Game" are prohibited as team names). Please use proper judgment when selecting names and uniform artwork. Sports Programs will not allow uniforms or jerseys that are deemed inappropriate. If you are unsure if a team name will be accepted, contact a Sports Programs professional staff member.

Teams may check out jerseys, shorts, and various sports equipment from the Equipment Room located in Carmichael Gym. If teams choose to bring their own jerseys, they must include easily visible numbers on the back or front of each jersey. Sports Programs will provide jerseys at all Intramural Sports programming held at Method Road Fields and Centennial Fields that require different-colored team jerseys.

SECTION 4: LEAGUE DEFINITIONS

Intramural Sports provides a number of different league options for participation.

The leagues commonly offered by Intramural Sports are (vary based on sport):

- Men's Competitive
- Men's Recreational
- Women's/Sorority
- Grad/Fac/Staff/Alumni
- Fraternity
- Co-Rec Competitive
- Co-Rec Recreational
- Open Competitive
- Open Recreational
- Open

Competitive vs. Recreational Leagues

For some of our larger sports, we offer two different levels of competition:

- **Competitive** leagues feature a 3-6 week regular season followed by a single-elimination tournament for teams that qualify for the playoffs. The winner of each Competitive league receives Intramural Sports championship t-shirts.
- **Recreational** leagues are designed for participants looking to play for fun; winning is secondary. Recreational leagues feature a 5-7 week regular season with no playoffs.

All leagues are considered Competitive leagues unless specified as Recreational (i.e. all Fraternity, Sorority, Grad/Fac/Staff/Alumni, and Open leagues are Competitive leagues).

Men's Leagues (Competitive, Recreational)

This league is designed for individuals who personally identify themselves as male.

Women's/Sorority Leagues

This league is designed for individuals who personally identify themselves as female. Participants may also be active members of campus organizations within the Panhellenic Association, Multicultural Greek Council or National Pan-Hellenic Council. Greek points are awarded to Sorority teams for participation and placing 1st through 4th.

Graduate/Faculty/Staff/Alumni Leagues

This league is designed for teams consisting of graduate students, faculty and staff members, alumni members, Centennial Affiliates, and their Household Members. There are no gender requirements to participate in the league.

Fraternity

This league is designed for participants that are active members of campus organizations within the Interfraternity Council, Multicultural Greek Council or National Pan-Hellenic Council. Greek points are awarded to Fraternity teams for participation and placing 1st through 4th.

Co-Rec Leagues (Competitive, Recreational)

This league is designed for individuals whom personally identify themselves as either male or female. These leagues have a gender ratio requirement of males and females and that is determined on a sport-by-sport basis.

Open (Competitive, Recreational)

This league is designed for anyone to play. There are no gender restrictions.

SECTION 5: REGISTRATION INFORMATION

All Intramural Sports activity registrations take place via the Wellness and Recreation website (recreation.ncsu.edu) through the IMLeagues.com website and the IMLeagues mobile app during the stated registration period. Team captains and participants assert they are aware of and agree to abide by all rules, eligibility guidelines, and forfeit charge policies.

How to Download the WellRec App to Register for Intramural Sports and Group Fitness Classes

- Go to the app store on your device
- Search for “NC State WellRec”
- Click “Download”

How to Create an IMLeagues Account

- Create an account or login with Facebook
 - Go to IMLeagues.com and click “Sign Up”
 - Go to IMLeagues.com and click “Sign Up” and then “Sign Up With Facebook.” If you have a Facebook account with your school email attached, this will automatically create an account, fill in your information and join you to the school (you can skip the remaining steps)
- Enter your information as it is reflected in NCSU records (Legal name, birth date, gender), and use your NC State email (@ncsu.edu) and submit
- You will be sent an activation email, click the link in the email to login and activate your IMLeagues account
- You should be automatically joined to your school – if not you can search schools by clicking the “schools” link

How to Register a Team on IMLeagues

- Log in to your IMLeagues.com account
- Click on the NC State University “Intramural Sports” link located in the red bar near the top of the page to go to your school’s homepage on IMLeagues.com
- The current sports will be displayed; click on the league you wish to play in
- Click on the division you wish to play in or the “Waitlist”
 - You will likely be redirected to the Waitlist as many sports have minimum roster requirements before you can move your team to a division
- Click the green “+Signup” or “+Create Team” button
 - The captain must pass the online captain’s quiz for some sports prior to completing the team creation. The quiz will cover responsibilities of the captain, as well as rules for the sport. This information can be found online by referring to the Intramural Sports Handbook or the Intramural Sports website, both found at recreation.ncsu.edu
- Complete the Create New Team form and click “Create Team” at the bottom once completed

- Once you create your team, invite members to join by clicking the “Invite” link on the team page. Any invited member must accept the initiation to be joined on your team.
- It is the responsibility of the team captain to move the team into the desired division once the minimum player requirement has been met
- Registration does not guarantee any team a spot in the Intramural Sports season

SECTION 6: ROSTERS

Team captains will need each participant’s NC State email address in order to add players to their IMLeagues roster. Participants may be added to a roster by creating an account and requesting to be added to a team through IMLeagues or through the IMLeagues mobile app.

Participants have two options to be added to a team roster:

1. Captains may utilize IMLeagues or the IMLeagues mobile app to add players to their roster throughout the entire season and postseason.
 2. Captains may also add participants at the game site. Each participant will need to have their Wolfpack One Card present in order to be added to a team’s roster.
- Scrimmage games are not official contests and scrimmage participants will not be included on the official IMLeagues roster
 - Team rosters listed on IMLeagues are the official team roster
 - There is no limit to the size of a team’s roster in league sports

Ineligible Players

Teams that participate with an ineligible player will forfeit all games in which an ineligible player signed in on the roster for their team, regardless of whether that player actively played in the game or not.

Examples of Ineligible Players:

- A participant signing in for a Men’s Recreational team that has already signed in with another Men’s Recreational team at any point earlier in the season in the same sport. (Exception: scrimmage rosters do not apply to regular or postseason rosters)
- A participant signing in for a Co-Rec Competitive team that has already signed in with another Co-Rec Competitive team at any point earlier in the season in the same sport. (Exception: scrimmage rosters do not apply to regular or postseason rosters)
- A participant signing in who has an (inel) or (susp) designation next to their name on the IMLeagues roster online
- A participant who does not sign-in with Sports Programs staff prior to entering a game
- A participant who does not meet the eligibility requirements as outlined in **Section 1** of this handbook

Switching Rosters

Players may only switch team rosters if they have not signed in for a game for the team they wish to leave. If a player wishes to switch teams and has not signed in for a game, they may contact recreation-intramuralsports@ncsu.edu.

SECTION 7: DEFAULTS & FORFEITS

An objective of Intramural Sports is to play as many scheduled games as possible. Due to facility space and time limitations, Sports Programs will not reschedule regular season games. If for any reason your team cannot play in a game, your team must successfully request a default to avoid a forfeit fee charged to the captain.

Defaults

As a courtesy to opponents and to avoid being charged with a forfeit, teams may request a default for a maximum of two games per season they will be unable to attend. All defaults must be made known to the Sports Programs office by 3pm on the day of the game by completing the Intramural Sports Default Form which can be found at <https://wellrec.dasa.ncsu.edu/sports/intramural-sports/> or at the top of any IMLeagues sport page. For games scheduled on Saturday or Sunday, the Intramural Sports Default Form must be completed by 3pm on Friday. Any team member may complete the default form. The Sports Programs Office will contact both teams after a successful default form has been received.

Forfeits

If a team fails to appear at the scheduled playing time, the supervisor will give the choice of accepting a win by forfeit or waiting 10 minutes for the opponents to arrive. The captain's choice is irrevocable. If the captain chooses to wait 10 minutes, the game clock will be started. As soon as the minimum number of participants arrives, the game will start. If the minimum number of participants is not present for either team, a double forfeit will be declared. To obtain a win by forfeit, the required number of participants must be present and signed in on the scoresheet ready to play at the scheduled game time.

Teams that forfeit twice, or incur a total of two defaults and one forfeit, will be dropped from further competition in that sport. If a team is no longer able to compete in a league, please complete the Intramural Sports Default Form and select the "Remove Team From League" option so that our Office may attempt to fill that spot with a team that is able to compete.

Forfeit Charges

Forfeit charges are assessed for all supervised Intramural Sports events in the case of teams failing to appear for a scheduled or rescheduled game with the minimum number of participants and/or the correct gender ratio (co-rec leagues only). A fee of \$35 will be charged to the captain of the team that forfeits for team sports. Forfeits are billed to the appropriate student accounts through the University Cashier on a monthly basis. Once the charge is billed to the cashier, it can no longer be reconciled through the Wellness and Recreation office. Any unpaid charges by a faculty/staff member may result in all Carmichael Gym privileges being suspended until paid.

Equipment Damages and Replacement

Any damage to equipment, fields/facilities or loss of equipment will result in a repair or replacement charge. Equipment replacement charges are assessed based on the current retail costs to replace the damaged or lost equipment or facility space. Any captain or participant that has unpaid charges for lost or damaged equipment will be unable to check equipment out for any other activity. Any damages to equipment, fields/facilities that have not occurred within the framework of the activity offered will be charged to the offending participant. The participant will be financially responsible for any and all deliberate or negligent destruction to buildings, fields or facilities.

SECTION 8: SPORTSMANSHIP

Sportsmanship is a display of fair play, respect for opponents and officials and polite behavior by someone who is competing in a sport or other competition.

Unsportsmanlike Conduct is not being fair, respectful and polite towards other players, officials and staff.

Examples of Unsportsmanlike Conduct include but are not limited to:

- Refusal to comply or abide by the request or decision of a game official or other Sports Programs staff member
- Disrespectfully addressing or objecting to a game official or other Sports Programs staff member's decision
- Using profane, taunting, insulting, or vulgar language or gestures
- Intentionally damaging or misusing Intramural Sports game equipment

Code of Student Conduct

All students are expected to know and abide by the regulation and policies set forth by the Code of Student Conduct, and are subject to disciplinary action by the University for any violation of this code. Wellness and Recreation reserves the right to refer any incidents involving substandard student conduct to the Office of Student Conduct.

Team Sportsmanship Guidelines

Sports Programs developed the Sportsmanship Rating System with the purpose of making each individual participant responsible for his/her actions while participating in any Intramural Sports activity. The rating system is based on the following criteria:

4.0

- Participants fully cooperate with game officials and staff
- Participants show respect toward opponents, team members and spectators
- Team captain or representative approaches officials and staff calmly with questions or concerns
- Team captain or representative exhibits good leadership to control of his/her team members and spectators

3.0

- Participants show minor dissent toward game officials and staff which may or may not warrant a warning
- Team captain or representative exhibits average leadership to control of his/her team members and spectators

2.0

- Participants repeatedly show dissent toward game officials and staff
- Any ejection resulting from player/team conduct (team could receive lower rating based on severity)
- Team captain or representative exhibits below-average leadership to control of his/her team members and spectators

1.0

- Participants display unacceptable behavior toward game officials, staff, or opponents
- Team captain/representative exhibits no control over teammates and/or is not in control of themselves

0.0

- Game is ended due to fighting or other conduct-related circumstances
- Team has multiple participants ejected

Any team receiving a 1.0 rating or lower must have their team captain meet with a member of the Sports Programs professional staff to determine their team's eligibility to play their next contest.

Special Game Situations

- If a game did not begin due to weather, field conditions, or power, neither team will receive a sportsmanship rating for that game
- If a game has begun, a sportsmanship rating will be given based upon each team's actions
- A team winning by forfeit/default will receive a maximum 4.0 sportsmanship rating
- A team losing by default will receive no sportsmanship rating
- A team losing by forfeit for reasons other than sportsmanship will receive a maximum 3.0 sportsmanship rating

Ejections & Suspensions

Sports Programs reserves the right to eject any individual, team or spectator who displays conduct deemed unsportsmanlike, interrupts the flow of a game or does not stay within the spirit of the rules. Individuals, teams or spectators may be ejected before, during or after any contest. Ejections can be made by any Sports Programs staff member.

Any ejected person(s) must leave the playing area and facility immediately. If the person refuses to leave within a reasonable time, the game will be defaulted. Captains/team members must assist Sports Programs staff with retrieving the ejected participant's identification (name). NOTE: Disqualified participants (tied flag belt in flag football, intentional hand ball in soccer, basketball player receiving 5th foul, etc.) may not be required to leave the facility.

Ejected players are ineligible to participate in all Intramural Sports activities until they meet with the Sports Programs professional staff and any subsequent suspension has been served. The player must email the Sports Programs professional staff and schedule an appointment to seek reinstatement.

Intramural Sports suspensions will vary based on the severity of the ejection. Sports Programs is required to contact Student Conduct for any ejections involving threatening behavior, fighting, or assaulting a staff member/participant and may contact them regarding any incidents involving substandard conduct. Suspensions may range from one game, the remainder of the sports season, through a specified date or indefinitely.

Repeated unsportsmanlike issues will be monitored by the Sports Programs staff and participants demonstrating a pattern of unsportsmanlike behavior are subject to suspension from all Sports Programs activities.

Appeals

Decisions on participant suspensions made by the Sports Programs professional staff may be appealed to the Assistant Director, Sports Programs within two business days of the suspension being determined. Appeals will take 1-2 weeks to be heard. During the appeals process the individual(s) involved will not be allowed to participate until a final decision has been determined.

SECTION 9: PROTESTS

All protests regarding rule interpretations or misapplication of the game rules must be verbally declared by the team captain at the instance of the disagreement and prior to the next play with the game officials. The game officials will immediately suspend play and contact a Sports Programs Supervisor or Evaluator to resolve these protests.

An official's judgment is not a basis for protest.

Player eligibility protests may be made on site to a Sports Programs Supervisor at any time. The submission of an eligibility protest does not grant the player eligibility for that game. Players will remain ineligible until the protest is resolved by Sports Programs Professional staff. Player eligibility protests may also be submitted at any time directly to the Sports Programs Office at recreation-intramuralsports@ncsu.edu. The rulings on eligibility protests will be on a case-by-case basis.

SECTION 10: INCLEMENT WEATHER

Sports Programs staff makes initial decisions concerning the postponement or cancellation of games due to inclement weather by 3 p.m. Sunday – Friday, however, the status of scheduled games may change throughout the evening due to changing conditions. Participants should call 919.515.7529 and select "2" for "Intramural and Club Sports" to reach the field status hotline for this information. The hotline will be updated as weather conditions change.

If Intramural Sports games are canceled, the team captain will receive notification through email. Teams should not assume that games are canceled simply because of rain, nor should they assume the fields are open simply because it looks sunny at their location. Due to limited facility space, it is not guaranteed that games will be made up due to inclement weather or field conditions.

Flag Football/Soccer/Team Handball/Ultimate Frisbee/Basketball

A game is official once it has reached halftime. During the playoffs, games that have not yet reached halftime, or are tied at any point, will be completed from the point of interruption.

Softball

A game is official once 4 innings have been completed, or once 3.5 innings have been completed and the home team is winning. During the playoffs, games that have not completed 4 innings (or 3.5 innings with the home team winning), or are tied at any point, will be completed from the point of interruption.

Cricket

A game is official once 1 innings has been completed. During the playoffs, games that have not completed 1 innings, or are tied at any point, will be completed from the point of interruption.

Racquetball/Table Tennis/Tennis/Sand Volleyball/Volleyball/Wallyball

A match is not official until a player/team has won two-out-of-three sets.

SECTION 11: POSTSEASON ELIGIBILITY & SCHEDULING

Team Eligibility

There are no playoffs for Recreational leagues. All teams in Competitive leagues that finish with a minimum 3.0 sportsmanship rating will automatically qualify for the playoffs.

Playoff Scheduling

Playoff selection will take place online through IMLeagues. Team captains will receive an email with instructions to select their playoff time in the bracket. Teams must select their playoff spot by the designated date in order to continue in playoff scheduling. Due to a high volume of games that must be played in a short amount of time, captains should check their online schedule before and after every completed contest to see if/when the next contest has been scheduled. It is the captain's responsibility to check their playoff schedule.

Due to facility space and time limitations, playoff games through the Round of 16 will not be rescheduled. For quarterfinal, semifinal, and championship games, team captains will have the opportunity to fill out a Playoff Reschedule Request Form, which can be found at <https://wellrec.dasa.ncsu.edu/sports/intramural-sports/>. These forms must be submitted to the appropriate Sports Programs staff member at least 48 hours prior to their scheduled game. Forms for Sunday games must be submitted by Thursday at 5 p.m. Sports Programs staff will do their best to honor the requests, but it is not guaranteed that the conflicts can be avoided.

Playoff Sportsmanship

Teams must achieve a 3.0 sportsmanship average rating during the regular season to be eligible for the playoffs and must maintain a 3.0 sportsmanship average throughout the playoffs to remain eligible. The ratings for the regular season and playoff games will be added together and divided by the total number of official contests scheduled to equal the team's sportsmanship average.

If a team wins a playoff contest, but does not maintain a 3.0 sportsmanship average rating for the season, they automatically forfeit the game and their opponent advances. If neither team maintains a 3.0 sportsmanship average rating, neither team will advance.

Playoff Rosters

Players may be added to team rosters throughout the playoffs provided they meet Intramural Sports eligibility guidelines.

Postseason Awards

Intramural Sports championship t-shirts will be given as awards for the champions of all competitive leagues and all special events. T-shirts will be handed out on site immediately following the championship. The number of t-shirts awarded is based on each individual sport and the number of participants who are needed to participate in that sport. Teams are allotted shirts based on 1.5 of the number of players needed. T-shirts will be allotted per team as follows:

Fall League Sports

- 3-on-3 Basketball – 5
- 3-on-3 Ultimate - 5
- 7-on-7 Outdoor Soccer – 11
- 11-on-11 Soccer - 17
- Cricket - 11
- Dodgeball - 5
- Flag Football - 11
- Indoor Soccer - 8
- Indoor Volleyball – 9
- Sand Volleyball – 6

Spring League Sports

- 7-on-7 Outdoor Soccer - 11
- 4-on-4 Flag Football - 6
- 11-on-11 Soccer - 17
- Basketball - 8
- Cricket – 11
- Sand Volleyball – 6
- Softball – 15
- 4-on-4 Ultimate Frisbee- 6
- 7-on-7 Ultimate Frisbee- 11
- Wallyball – 6

Summer League Sports

- Sand Volleyball - 6

Note: Special Event t-shirt distribution limits will vary by event.

Extramural Tournaments

Flag Football and Basketball teams may have the opportunity to represent NC State University at extramural regional and national tournaments. These tournaments take place across the nation and are comprised of intramural and club teams from different colleges and universities. Teams interested in competing at extramural tournaments must have a 3.0 minimum sportsmanship average rating. Teams that are interested should contact a Sports Programs professional staff member for more information.

Lodging for Travel

Transgender students generally should be assigned to share hotel rooms or other lodging based on their gender identity, with recognition that any student who needs extra privacy be accommodated whenever possible.

SECTION 12: STUDENT EMPLOYMENT

Wellness and Recreation Student Employment

Wellness and Recreation employs more than 600 student employees in a variety of positions each semester. Becoming a Wellness and Recreation team member allows students to gain valuable experience working within their area of interest and the possibility of advancement within the department. Wellness and Recreation team member positions offer flexible scheduling along with the opportunity to work in a dynamic and fun work environment.

Sports Programs provides employment opportunities to over 150 students each year. Positions include: Program Assistant, Supervisor, Evaluator, Official, and Scorekeeper. Official and Scorekeeper positions are entry-level positions. After submitting an online application, officials and scorekeepers receive training during a 3-day process for most sports that includes a rules meeting, on-field/court mechanic clinic, and scrimmage games to complete the hiring process. Visit the Wellness and Recreation student employment web page at <https://wellrec.dasa.ncsu.edu/about-us-2/student-employment/> more information.

State Officials Association (SOA)

The State Officials Association is a student organization at NC State aimed to improve its' members officiating skills, offer personal development and leadership opportunities and create a sense of community among officials at NC State. The SOA shall improve officiating skills by promoting uniformity through the use of training materials, officiating clinics, evaluations and plays of the week.

The SOA shall provide officials an opportunity to gain experience beyond the Intramural Sports program through community involvement. The SOA offers officials the chance to meet professionals at the recreational, collegiate and

professional levels in their individual sports. Officials shall gain a greater knowledge of their sport while discovering opportunities to advance to higher levels.

Officials may be requested for non-intramural contests such as tournaments and Club Sports events. Officials must be arranged through the State Officials Association (SOA) at NC State at least two weeks prior to the event. To inquire about availability, please contact a Sports Programs professional staff member or email recreation-intramuralsports@ncsu.edu.

All-American Award History

Congratulations to the NC State All-American Officials who have competed against student officials from across the country and received All-American honors for their performance during the Flag Football and Basketball National Championships.

1988	Flag Football	John Szymeczek
1991	Flag Football	Battle Whitley IV
1995	Flag Football	Edwin Lee
1998	Flag Football	Kevin Oxendine
2000	Flag Football	Jason Cheek
2001	Flag Football	Justin Ford
2002	Flag Football	Rick Palmieri
2003	Flag Football	Rick Palmieri
2005	Flag Football	John Wall
2011*	NIRSA Flag Football	Travis Wilborn
2011*	ACIS Flag Football	Travis Wilborn
2012*	ACIS Flag Football	Brandon Taylor
2013*	NIRSA Flag Football	Dustin Champion
2013	Flag Football	Brandon Taylor
2013	Basketball	Kurt Tackett
2014	Flag Football	Dustin Champion

* 2011-2013 had 2 National Tournaments